

**ABSTRAK****PERANCANGAN BOARD GAME DENGAN TEMA  
KEBUDAYAAN MISTIS INDONESIA****Oleh :****Vincentius Vicky Sutanto****NRP : 180116001**

Dunia supranatural adalah hal yang selalu membuat manusia tertarik untuk mengetahui dan menelusurinya. Seiring dengan perkembangan zaman, takhayul, cerita mistis tersebut diadaptasi dalam bentuk novel, film, lagu dan lain – lain. Di Indonesia perkembangan horor sudah diadaptasikan pada film, wisata tur, dan permainan *virtual*. *Board game* adalah permainan yang dimainkan oleh dua orang atau lebih, berupa papan permainan yang telah di desain sedemikian rupa sesuai jenis permainan yang dapat menggunakan benda – benda lain seperti pion, dadu sebagai media untuk bermain dalam peraturan permainan tersebut. Karena itu, dibuatlah *Board Game* menggunakan tema kebudayaan mistis Indonesia karena sebelumnya belum pernah ada diciptakan *Board Game* dengan tema kebudayaan mistis Indonesia (Jurit Malam). *Board Game* dibuat dengan penelitian meliputi sistem, karakter, permainan, pemilihan material, finishing hingga *Board Game* dapat diselesaikan dan dipasarkan ke masyarakat.

**Kata Kunci :** *Board Game, Budaya Mistis Indonesia, Jurit Malam*

**ABSTRAK****DESIGNING INDONESIAN HORROR THEMED BOARD  
GAME****Oleh :****Vincentius Vicky Sutanto****NRP : 180116001**

The supernatural world is something that always makes people interested in knowing and searching for it. Along with the times, superstition, the mystical story was adapted in the form of novels, films, songs and others. In Indonesia the development of horror has been adapted to films, tour tours, and virtual games. Board games are games that are played by two or more people, in the form of board games that have been designed in such a way according to the type of game that can use other objects such as pawns, dice as media to play in the rules of the game. Therefore, Board Games were made using the theme of Indonesian mystical culture because previously there had never been created a Board Game with the theme of Indonesian mystical culture (Jurit Night). Board Games are made with research covering systems, characters, games, material selection, finishing up to Board Games can be completed and marketed to the public.

**Keyword :** *Board Game, Indonesia Mystical Folklore, Jurit Malam*